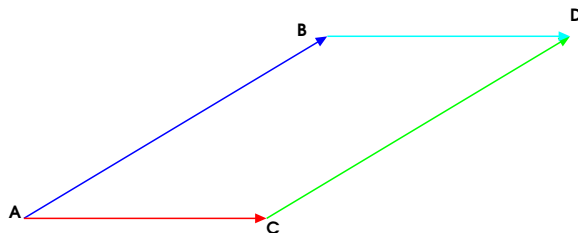


# BLACKSBURG MATH CIRCLE

## LESSON I: VECTOR CALCULUS AND ITS APPLICATIONS

To represent a vector, we draw an arrow connecting two points in space (as in figure below), and write it as  $\overline{AB}$ .  $A$  is the **tail** and  $B$  is the **head** of this vector. Two vectors  $\overline{AB}$  and  $\overline{CD}$  are called **equal** if they are equal in both magnitude and direction, meaning that one can be obtained from another by translation. Note that  $\overline{AB} = \overline{CD}$  exactly when the quadrilateral  $ABDC$  is a parallelogram. We will denote by  $|\overline{AB}| = AB$  the **magnitude** of vector  $\overline{AB}$ .



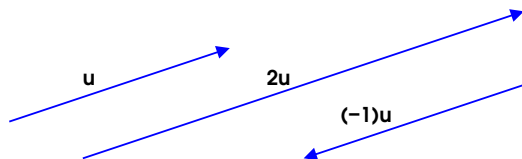
**Addition of vectors.** Given two vectors,  $\vec{u}$  and  $\vec{v}$ , their sum  $\vec{u} + \vec{v}$  is defined as follows. Pick any  $\overline{AB} = \vec{u}$  and choose  $\overline{BC} = \vec{v}$ . Then  $\vec{u} + \vec{v} = \overline{AC}$  (tail to head rule).

*Commutativity:*  $\vec{u} + \vec{v} = \vec{v} + \vec{u}$  for all vectors  $\vec{u}, \vec{v}$ .

*Associativity:*  $(\vec{u} + \vec{v}) + \vec{w} = \vec{u} + (\vec{v} + \vec{w})$  for all vectors  $\vec{u}, \vec{v}, \vec{w}$ .

**Problem 0.1.** Prove the relations above.

**Multiplication of vectors by scalars.** Given a scalar (i.e. a real number)  $\alpha$  and a vector  $\vec{v}$ , one can form a new vector denoted  $\alpha\vec{v}$  and called the **product** of the scalar and the vector. Let  $\vec{v} = \overline{AB}$ , then we fix the head  $A$ , and send the head  $B$  to another point  $C$  such that the segment  $AC$  is on the same line as  $AB$ , but is scaled by a factor  $\alpha$ . If  $\alpha > 0$  than points  $B, C$  are chosen to lie on the same side from the point  $A$  (the vectors  $\alpha\vec{v}$  and  $\vec{v}$  point in the same direction). If  $\alpha < 0$  than  $A$  lies between  $B$  and  $C$  (i.e. the vector  $\alpha\vec{v}$  reverse direction if  $\alpha < 0$ ). When  $\alpha = 0$  we get the **zero vector**  $\vec{0}$  (meaning that points  $A$  and  $C$  coincide).



**Distributivity and compatibility:**

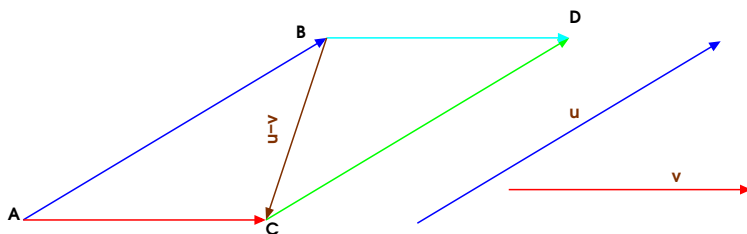
$$\alpha(\vec{u} + \vec{v}) = \alpha\vec{v} + \alpha\vec{u}; \quad (\alpha + \beta)\vec{u} = \alpha\vec{u} + \beta\vec{u}; \quad (\alpha\beta)\vec{u} = \alpha(\beta\vec{u})$$

for all vectors  $\vec{u}$ ,  $\vec{v}$  and all scalars  $\alpha, \beta$ .

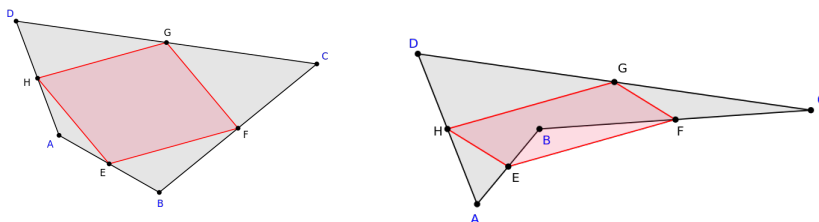
**Problem 0.2.** Check the relations above.

The vector  $(-1)\vec{u}$  is denoted simply by  $-\vec{u}$ . If  $\vec{u} = \overrightarrow{AB}$ , then by distributive property  $-\vec{u} = \overrightarrow{BA}$  (the opposite vector).

If  $\vec{u} = \overrightarrow{AB}$  and  $\vec{v} = \overrightarrow{AC}$  (common tail), then the **difference** of vectors  $\vec{v}$  and  $\vec{u}$  is  $\vec{v} - \vec{u} = \overrightarrow{BC}$  (because  $\overrightarrow{AB} + \overrightarrow{BC} = \overrightarrow{AC}$ ).

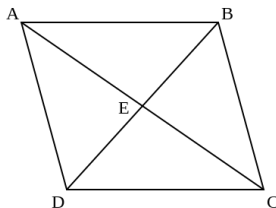


**Problem 0.3.** Prove the Varignon's theorem (1731): The midpoints of the sides of an arbitrary quadrangle form a parallelogram.

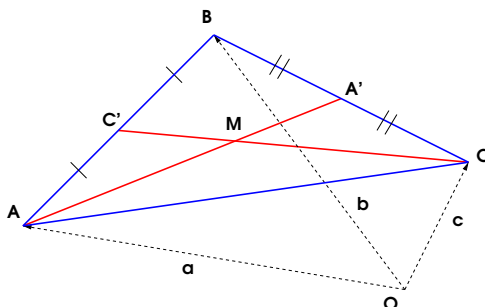


**Problem 0.4.** Let  $A, B, C, D$  be points on a plane such that  $\overrightarrow{AC}$  and  $\overrightarrow{BD}$  are non-collinear segments. Suppose that numbers  $\alpha, \beta$  are such that the vectors  $\vec{u} = \alpha\overrightarrow{AC}$  and  $\vec{v} = \beta\overrightarrow{BD}$  satisfy  $\vec{u} + \vec{v} = \vec{0}$ . Prove that  $\alpha = \beta = 0$ .

**Problem 0.5.** Prove that the diagonals of a parallelogram bisect one another.



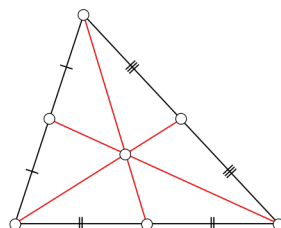
**Problem 0.6.** Prove that two medians of a triangle  $ABC$  meet at the point  $M$  dividing each of them in the proportion  $2 : 1$  counting from the vertex.



In applications, we will often represent all vectors by segments with a common tail, called the **origin**. Once the origin  $O$  is chosen, each point  $A$  in space becomes represented by a unique vector  $\vec{OA}$ , called the **radius-vector** or **position vector** with respect to the origin  $O$ .

**Problem 0.7.** Compute the radius-vector of the point  $M$  in the previous problem, given the radius-vectors  $\vec{a}$ ,  $\vec{b}$ , and  $\vec{c}$  of its vertices.

**Corollary 0.1.** The medians of a triangle meet at a single point (are concurrent) which divides each median in the  $2 : 1$  ratio, counting from the vertex. This point is called the **barycenter** (or **centroid**) of the triangle.



#### APPENDIX: MATHEMATICAL PROPOSITIONS

**Definitions.** Definitions are propositions which explain what meaning one attributes to a name or expression.

**Axioms.** Axioms are the fact which are accepted without proof.

**Theorems.** Theorems are those propositions whose truth is only found through a certain reasoning process (proof). In any theorem one can distinguish two parts: the hypothesis and the conclusion. The **hypothesis** expresses what is considered given, the **conclusion** what is required to prove.

**Corollaries.** Corollaries are those propositions which follow directly from an axiom or a theorem.